

# CARS Tour West - Competitor Guide

## CONTACTS

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## LAS VEGAS BULLRING

Printable Schedule

Thursday 2/19 optional test 3pm - 7pm  
please contact Chris Wright



## LAS VEGAS BULLRING - FEBRUARY 21, 2026

Welcome teams and drivers! We're excited to kick off the Supers, Limiteds, and Legends season at the Las Vegas Bullring. Please review the important procedures and race notes below carefully so everyone is prepared and race day runs smoothly.

### CHECK LIST

**PitPay is LIVE - please register now**

[Super LateModels](#)

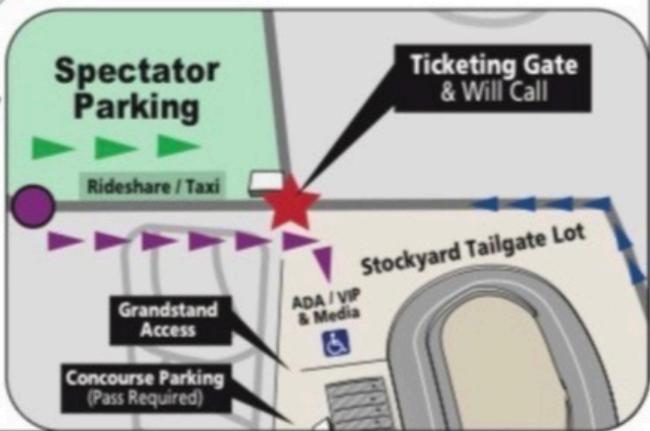
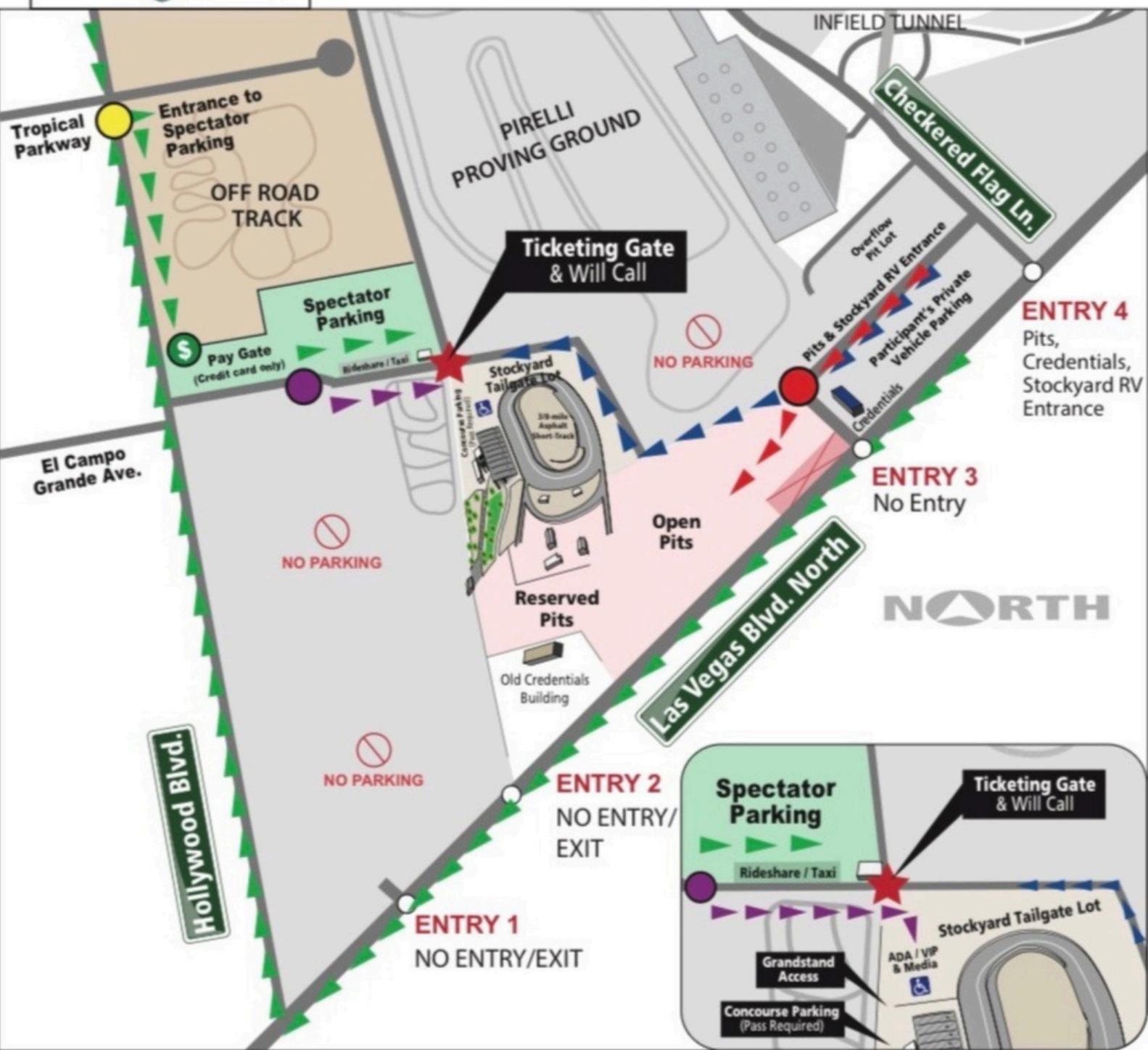
[Legends](#)

[Limited LateModels](#)

All competitors must register through Pit Pay

- Make sure you select the correct license type
- Pit Passes are also available on Pit Pay
- NO additional fees on Pit Pay  
Save time at the gate — purchase passes in advance
- HOST HOTEL - Southpoint Hotel & Casino  
\$59 per night weekday . \$109 per night weekend  
Call: 1-866-791-7626 . Group Code: CAR 0219
- For Special parking request please contact Chris Wright  
Cwright@kevinharvickinc.com
- Please call Hoosier Tire West to order tires

From **15** Exit 54



**Paid Spectator Parking Entrance**  
(Credit card only / No cash)



**ADA / VIP / Media Parking Entrance**



**Stockyard Entrance**



**Pit Entrance**

See instructions on page 2

**LAS VEGAS BULLRING**  
**FEBRUARY 20th & 21st, 2026**  
**EVENT SCHEDULE**

<b>Friday, February 20th</b>			
<b>Start</b>	<b>End</b>	<b>Series</b>	<b>Event</b>
10:00 AM		ALL	CREDENTIALS OPEN & HAULER PARKING
11:00 AM		ALL	GARAGE OPEN AND HAULERS OPEN
12:00 PM	12:20 PM	ALL	MANDATORY PIT MEETING AT TECH TENT (LEG/ CARS TOUR)
12:30 PM	8:00 PM	ALL	INSPECTION OPENS (LEG/CARS TOUR)
12:35 PM	12:55 PM	LEG	PRACTICE (20 min)
1:00 PM	1:30 PM	LLM	PRACTICE (30 min)
1:35 PM	2:20 PM	SLM	PRACTICE (45 min)
2:25 PM	2:45 PM	LEG	PRACTICE (20 min)
2:50 PM	3:20 PM	LLM	PRACTICE (30 min)
3:15 PM	4:15 PM	LEG	QUALIFYING INSPECTIONS BEGIN
3:25 PM	4:10 PM	SLM	PRACTICE (45 min)
4:15 PM	4:35 PM	LEG	QUALIFYING
4:40 PM	5:10 PM	LLM	PRACTICE (30 min)
5:15 PM	6:05 PM	SLM	PRACTICE (50 min)
6:10 PM	6:40 PM	LEG	RACE (20 LAPS)
6:45 PM	7:00 PM	LVMS	BANDOLERO PRACTICE
7:05 PM	8:05 PM	LVMS	LOCAL DIVISION PRACTICE (NO BANDOS OR LEG)
8:05 PM	8:30 PM	LVMS	BANDOLERO MAIN EVENT 15 LAPS
8:35 PM	10:00 PM	LVMS	LOCAL DIVISION PRACTICE
10:15 PM		ALL	GARAGE CLOSSES
<b>Saturday, February 21st</b>			
<b>Start</b>	<b>End</b>	<b>Series</b>	<b>Event</b>
8:30 AM	8:30 PM	ALL	PIT GATE OPENS
9:00 AM	9:20 AM	SLM / LLM	DRIVER/SPOTTER/CREW CHIEF MEETING (CARS TOUR TRAILER)
9:20 AM	9:40 AM	LEG	DRIVER/SPOTTER/CREW CHIEF MEETING (CARS TOUR TRAILER)
9:40 AM	11:00 AM	LLM	INSPECTIONS OPEN
9:40 AM	11:45 AM	SLM	INSPECTIONS OPEN
9:55 AM	10:30 AM	LEG	INSPECTIONS OPEN OPTIONAL
10:00 AM	10:40 AM	LVMS	LOCAL DIVISION PRACTICE (Mini Stock and Bando Qualify/Practice)
10:45 AM	11:10 AM	LEG	PRACTICE (25 min)
11:15 AM	11:45 AM	LLM	PRACTICE (30 min)
11:50 AM	12:05 PM	LVMS	LOCAL DIVISION DRIVERS MEETING (CARS TOUR TRAILER)
11:50 AM	12:25 PM	SLM	PRACTICE (35 min)
12:10 PM	1:00 PM	LEG	INSPECTIONS BEGIN
12:35 PM	12:55 PM	LVMS	LOCAL DIVISIONS QUALIFYING (Factory/Street group qualify) (Mods single car)
12:45 PM	2:15 PM	LLM	INSPECTIONS BEGIN (INSPECTION ORDER DETERMINED BY PILL DRAW)
1:00 PM		ALL	GRANDSTAND GATES OPEN
1:00 PM	1:20 PM	LEG	QUALIFYING (4 Cars for 3 timed laps per group)
1:25 PM	1:40 PM	LVMS	BANDOLERO RACE 15 LAPS
1:45 PM	2:25 PM	LVMS	STREET / FACTORY STOCKS 30 LAPS, MINI STOCKS 25 LAPS
1:25 PM	2:45 PM	SLM	INSPECTIONS BEGIN (INSPECTION ORDER DETERMINED BY PILL DRAW)
2:30 PM	3:00 PM	LLM	QUALIFYING (Single Car Qualifying)
3:00 PM	3:30 PM	SLM	QUALIFYING (Single Car Qualifying)
3:40 PM	4:00 PM	ALL	OPENING CEREMONIES
4:05 PM	5:05 PM	LLM	RACE 100 LAPS
5:10 PM	6:40 PM	SLM	RACE 150 LAPS
6:50 PM	7:20 PM	LEG	RACE 30 LAPS
7:30 PM	8:10 PM	LVMS	MODS 40 LAPS
9:00 PM		ALL	GARAGE CLOSSES

\*\*\*TENTATIVE SUBJECT TO CHANGE\*\*\* Revised 2/2/2026

## CARS Tour West Super Late Model, Limited Late Model, Franks Radio Legends

Super Late Model teams, It is highly recommended by MSD that the ignition tray has separate ground wire. The chassis and roll cage are no longer considered adequate ground.

### General Inspection

1. All cars are required to go through the inspection line prior to their first on track activity.
2. Weight will be checked with driver sitting in driver seat, steering wheel in place with hands on steering wheel, and helmet on head or in lap.
3. Tech air pressures for SLM and LLM will be 20 PSI left side tires and 30 PSI Right side tires.
4. A maximum of four crew members may be with the car in the inspection area.

### Qualifying Inspection

1. All cars participating in the event are required to present for inspection at the designated time. Order of inspection is determined by qualifying order.
2. All cars must be on the ground and ready for inspection at the designated time. Please wait for officials to send you to the inspection area. If additional time is needed for mechanical reasons, teams must get permission from the Head Tech Official prior to the time in which cars are required to be on the ground.
3. Please have sway bar set before inspection.
4. Once the car enters the inspection area (and impound area, crews may not lift, tug, or adjust the car in any manner.
5. Crew members, including the driver, are NOT permitted to be with the race car once the car is parked in the impound area without an official present. Please park the car, fasten the window net, crew may lower air pressure, and then leave the area.

### Practice Procedures

1. Windshield Banners and contingency decal kits are required to be installed prior to practice.
2. A spotter is required to be in the spotter stand and monitor race control via scanner during Practice
3. Race Control Frequency for SLM and LLM is **466.0375 (1723)**
4. Race Ceiver Frequency for Legends is **(1284) 466.0375**
5. Blend Line for the Bullring, Cars entering the racetrack MUST stay high until entering turns 3 & 4.
6. Practice will remain green for the session. Cars will blend in, at the command of the pit out official (or light) with a maximum of approx. 10 cars on track at a time. If a yellow flag is displayed, all cars are to return to pit lane immediately unless otherwise directed by race control.
7. Garage Speed is 25 mph. No scuffing tires in garage.
8. Use your hand signals when exiting the track in turn 1.
9. Failure to comply with practice/pit procedures including but not limited to; blend line, speeding on pit road, running the stop sign/light, scuffing tires, etc., may result in penalties including loss of practice time.

## Qualifying Adjustments Post inspection

1. At the designated time a maximum of three crew members, plus the driver, may make approved qualifying adjustments. Those adjustments are air pressure, driver comfort, and adjusting grill tape only.

## Qualifying

1. Qualifying format will be addressed in the team handouts at the drivers meetings.
2. The order of qualifying is determined by pill draw at the drivers meeting. Cars must qualify in their proper order. If a car misses their qualifying position, the team will be placed on a 5-minute clock to present the car for qualifying. Once the 5-minutes expires, that car may not qualify.
3. For this event, cars will be staged on in the garage and sent directly onto the racetrack from the staging area. After the checkered flag, cars will return to designated impound area.

## Tires

1. Hoosier Racing Tire West will be on grounds to service your tire needs.
2. Qualifying and Race Tires are impounded. Approved tools in the impound area include tire gauge, tire tape, and air hose.
3. Car number decal must be on wheels.
4. Limited Late Model Teams may scuff race tires in Final Practice.
5. Super Late Model Qualifying tires will be impounded until the designated release time for Qualifying. Tires must be stamped prior to leaving the impound area.
6. If a Last Chance Qualifier race is run, transfer cars will have an option to purchase a new set of tires for the main event.
7. Cars must qualify on sticker tires, from impound, purchased at the event, and start the race on the same tires used for qualifying.
8. All flats must be approved.

## Fuel

1. Sunoco 110 Race Fuel will be available for purchase for SLM and LLM.
2. Legends must purchase fuel from Terrible Herbst gas stations.

## General Procedures

1. It is required that the Crew Chiefs, Drivers, and Spotters must attend any scheduled meeting specific to each.
2. Lead weight must be painted white with car number marked.
3. Any safety infractions found during inspection must be rectified prior to Practice 1.
4. Cars must display series windshield, the required contingency decals, and a transponder is required to always be on the car when the car is on track
5. No scuffing tires in the garage area, on pit road, or around track safety workers/officials.

# In Race Procedures

## **Initial Start**

1. Flagman starts the race. No jumping a start or changing lanes before the finish line. Control Car (Pole Sitter) must be first to the start finish line on the initial start. If a green flag lap is not completed on the initial start, there will be a complete restart with all cars back in their original starting position except for any cars that are penalized, receive assistance, or cars that pit.

## **Yellow Flag**

1. There will be no racing back to the caution. When the yellow flag is displayed, all cars must slow to a cautious pace as safety allows, so safety crews can work on track. All cars must get single file and stay single file. Lineup disputes will be settled by race control. Failure to comply can result in penalties including being placed at the rear of the field and up to disqualification. No tire scuffing around workers on track.
2. Only car(s) directly involved in bringing out the caution will go to the tail of the field. Any cars that spin or stop to avoid and were not directly involved with the initial cause of the caution, will get their spots back if they do not receive assistance or go to pit road.
3. Rough driving will not be tolerated.
4. Cars deemed intentionally stopping or creating their own caution will receive a two-lap penalty.

## **Restarts**

1. Restarts will always take place in the restart zone(Box) coming off turn four. The restarts will be double file and we will use the choose rule described restart lineup. The leader of the race is the control car and must maintain pace speed. The front row shall be side-by-side. Once the pace car leaves the field, the leader maintains pace speed until the box. No slowing, weaving, brake checking, increase or decrease in speed once the pace car leaves the field.
2. The leader must get to the restart zone first and accelerate first, at their discretion, once in the box. No jumping a start. If a restart violation occurs Race Control reserves the right to call the start back by displaying the yellow flag. The infringing car(s) will be penalized, restarting one row back. Cars will not re-choose, rather the row will move up.
3. On restarts, cars must stay in their lane and may not pass until the finish line. Changing lanes may result in a penalty. If a green flag lap is not completed before a yellow comes out all cars should go back to their prior position except for any cars that are penalized, receive assistance, or pit.

## Restart Lineup

1. The field will be realigned according to the last completed lap.
2. Race Control will identify the lineup prior to the choose.
3. Field will choose at designated point just past the start/finish line when instructed to by race control. All cars are eligible to choose will do so at the cone.
4. Restarts will be double file. Cars may choose the inside or outside lane as they approach the choose cone.
5. Cars that miss the choose lap will realign at the tail of the longest line.
6. Any disputes in track position will be resolved by a call from race control. Failure to lineup in proper position may result in a penalty.

## Choose Rule

1. For restarts after the completion of one lap, the CHOOSE RULE will be used.
2. The location and description of the CHOOSE marking will be relayed during the Driver's Meeting, and reminders provided by Race Control as prudent. The Race Director will announce the "Choose" before the Pace Vehicle exits Turn 2.
3. **Spotters** should relay immediately to the Driver.
4. CHOOSE may occur with 2-to-Go or 1-to-Go, as determined by Race Control.
5. When approaching and passing the choose location, Drivers must choose the inside or outside lane. **The Choose MUST be CLEAR.**
6. The following actions will result in a **"to the rear"** penalty for a CHOOSE RULE VIOLATION: Failing to declare your lane and blatantly **(running over the mark) Changing lanes after declaring your lane**; and impeding or otherwise slowing down the CHOOSE process.

## Free Pass

1. At the time the caution comes out, the highest scored non lead lap car will be deemed to be the Free Pass
2. Race Control will identify and send the free pass car around at the appropriate time.
3. The Free Pass Car may not pit at this time
4. If the free pass car is involved or is the cause of the caution, there will not be a free pass and the free pass will not transfer.

## Spotters

1. Spotters are required for all on track activities.
2. Spotters must be in the designated spotters stand during the race event.
3. Only one spotter per team is allowed in the primary spotter stand, no guest.
4. Spotters must have the ability to always listen to race control via a standard electronic scanner or dedicated radio.
5. The Race Control Frequency is: **466.0375 (1723)**
6. If the spotter leaves or is removed from the spotter's stand, the car will be black flagged.

## Post-Race

1. The top five finishers report directly to the victory lane area,
2. The top five finishers will go to post race inspections immediately following post-race interviews.

## CTW Franks Radio Legends

### Transponders

1. A Transponder is required at any time that your car is on the track. Including Practice

### Raceceiver/Spotters

1. All Legends must have a Raceceiver monitoring the Race Control Frequency, it must be on and working at all times when your car is on the racetrack. Race Control can call out car numbers that must report to tech. If your number is called and you do not go to tech, you will start at the rear of the field.
2. A spotter monitoring Race Control and in communication with the driver is an option to the Raceceiver.
3. The Race Control and Raceceiver Frequency is: **466.0375 (1284)**
4. The Spotter location- please see above on Spotter rules

### Practice

1. Legends practice will be conducted as in groups session with a maximum of 8 cars for 8-laps. Practice will begin on a first come first served basis. Cars may exit the track under green by going high in turn 4. Use hand signals to let the cars behind you know that you are exiting.

All body panels must be secured per the INEX Rulebook. Decklids must be secured both top and bottom and the use of tape to ensure that the dzus fasteners stay tight is highly recommended. Any car with a loose deck lid will be black flagged. If the deck lid is loose or becomes loose during qualifying, your qualifying time will be disallowed.

### Qualifying

1. Legends qualifying order will be depicted by final practice times, slowest to fastest.
2. Group Qualifying. Each group will receive three green flag laps with a maximum of four cars per group
  1. Drivers must be in their cars ready to qualify on time or will be assessed a penalty.
  2. Cars must qualify in the assigned group. Any car or driver not ready to qualify at the assigned time or in the assigned group will be assessed a penalty.



**SPEARS CARS Tour West presented by Hoosier Tire  
Star Nursey "Battle at the Bullring" at The Bullring  
Purse(s):**

<b>Super Late</b>		<b>Limited Late</b>		<b>Legends</b>	
1	\$15,000	1	\$4,000	1	\$1,000
2	\$7,500	2	\$2,000	2	\$750
3	\$5,000	3	\$1,750	3	\$500
4	\$4,000	4	\$1,500	4	\$250
5	\$3,000	5	\$1,250	5	\$200
6	\$2,000	6	\$1,200	6	\$150
7	\$2,000	7	\$1,100	7	\$100
8	\$2,000	8	\$1,000	8	\$100
9	\$2,000	9	\$1,000	9	\$100
10	\$2,000	10	\$1,000	10	\$100
11	\$2,000	11	\$1,000	11	\$100
12	\$2,000	12	\$1,000	12	\$100
13	\$2,000	13	\$1,000	13	\$100
14	\$2,000	14	\$1,000	14	\$100
15	\$2,000	15	\$1,000	15	\$100
16	\$2,000	16	\$1,000	16	\$100
17	\$2,000	17	\$1,000	17	\$100
18	\$2,000	18	\$1,000	18	\$100
19	\$2,000	19	\$1,000	19	\$100
20	\$2,000	20	\$1,000	20	\$100
21	\$2,000	21	\$1,000	21	\$100
22	\$2,000	22	\$1,000	22	\$100
23	\$2,000	23	\$1,000	23	\$100
24	\$2,000	24	\$1,000	24	\$100
25	\$2,000	25	\$1,000	25	\$100
26	\$2,000	26	\$1,000	26	\$100

# CARS TOUR WEST – 2026 AWARDS & CERTIFICATES

## **SIMPSON RACING PRODUCTS AWARDS**

### **Race-Day Awards** (Paid at Banquet)

- PLM & SLM Race Winner:
- If wearing Simpson Firesuit: \$250
- If wearing Simpson or Stilo Helmet: \$250

### **Championship Awards:** (given at banquet)

- PLM Champions: Custom Simpson Firesuit + Simpson Helmet
- SLM Champion: Custom Simpson Firesuit + Simpson Helmet
- LLM Champion: Custom Fire suit + Simpson Helmet
- 2nd Place Finishers (LLM, PLM, SLM): Free Set of Simpson Seat Belts

### **Simpson Hard Luck Award:**

- Free Simpson Product (picked up at CTW trailer after each race)

## **HANS / HYBRID AWARDS**

### Race-Day Award (Paid at the Banquet)

- PLM & SLM Race Winner wearing in-date HANS or Hybrid: \$100.

### **Championship Award:** (Given at Banquet) (PLM & SLM) A Free Hybrid or Hans

## **MSD AWARDS** (will be mailed out)

- PLM & SLM:
- 5th Place: \$100 MSD Gift Certificate
- 10th Place: \$100 MSD Gift Certificate
- Last Car on Lead Lap: \$100 MSD Gift Certificate
- Champions (PLM & SLM): Free 6427 Ignition Box (given at banquet)

## **HOLLEY AWARDS** (will be mailed out)

- PLM & SLM:
- Hard Luck Award: \$100 Holley Gift Certificate
- 4th Place: \$100 Holley Gift Certificate
- Pole Award: \$100 Holley Gift Certificate
- Champions (PLM & SLM): FREE 0-80541-2 or 0-4412BKX Holley Carburetor (Given at Banquet)

## **FRANK'S RADIOS CREW CHIEF AWARDS** (will be mailed out)

### Crew Chief of the race award (winning crew chief)

- SLM Crew Chief: \$75 Gift Certificate
- PLM Crew Chief: \$50 Gift Certificate
- LLM Crew Chief: \$50 Gift Certificate
- Legend Car Crew Chief: \$50 Gift Certificate

## **SUNOCO CHAMPIONSHIP CERTIFICATES** (given at banquet)

- LLM Champion: 5 Gallons Race Fuel
- PLM Champion: 5 Gallons Race Fuel
- SLM Champion: 5 Gallons Race Fuel

## **HOOSIER RACING TIRE AWARDS** (given at banquet)

- LLM, PLM, SLM Champions:
- One Free Tire per Race (2027)
- Hoosier Champion Jacket for all divisions U.S. LEGEND CARS AWARD (given at banquet)
- Both Legend Champions: Free Legend Car Body

## **FIVE STAR RACE CAR BODIES AWARD** (given at banquet)

- SLM Champion: Free Five Star Body

## **SP TOOLS AWARDS** (mailed out)

- SP Tools \$150 Gift Certificate to the 3rd place finisher of the SLM/PLM

# CARS TOUR WEST – 2026 AWARDS & CERTIFICATES

## **AERO WHEELS AWARDS** (mailed out)

- Race Winners (LLM, PLM, SLM, Legend): \$60 Gift Certificate (redeemable at Frank's Radios)
- Champions: One Free Set of Aero Wheels

## **HELLRAIZER JACKS AWARDS** (mailed out).

Race-Day Crew Chief Awards:

- PLM Crew Chief of the Race: \$60 Hellraizer Jacks Gift Certificate
- SLM Crew Chief of the Race: \$60 Hellraizer Jacks Gift Certificate
- Certificates may be applied toward the purchase of a Hellraizer Jack and/or repair of any brand jack.
- Gift certificates are stackable.

## **Championship Awards:** (given at banquet)

- PLM Crew Chief of the Year: One Free Custom Hellraizer Jack
- SLM Crew Chief of the Year: One Free Custom Hellraizer Jack

## **DRIVEN SUNGLASSES** (pick out at CTW Trailer after the race)

- Free pair of Sunglasses to the fastest lap of the race (PLM & SLM)

## **SWIFT SPRINGS AWARD** (mailed out)

- LLM, PLM, SLM, LEG: \$60 Gift Certificate to 3rd place winner
- Free set of springs to all Champions

## **HAMKE AWARD** (winner picked at Banquet)

- LLM, PLM, SLM POLE AWARD: Keep track of all pole winners. Each pole winner will be entered to win a FREE Hamke Chassis at the Banquet

## **HAMKE AWARD** (paid at Banquet)

- Super Late Model Pole Award \$250 for Pole winner

**Tilton-** Champion award \$500 SLM Champion (given at banquet)

